

بِسْمِ اللَّهِ الرَّحْمَنِ الرَّحِيمِ

السَّلَامُ عَلَيْكُمْ وَرَحْمَةُ اللَّهِ وَبَرَكَاتُهُ



بِسْمِ اللَّهِ الرَّحْمَنِ الرَّحِيمِ

**DR. NAMMER**  
**PhD ANATOMY, HISTOLOGY**  
**AND EMBRYOLOGY**

## Parts of the skeletal system

- Bones (skeleton)
- Cartilage
- Joints: hold bones together & mobility
- Ligaments & Tendons



# Fascicle Arrangement

- **Organization of Skeletal Muscle**

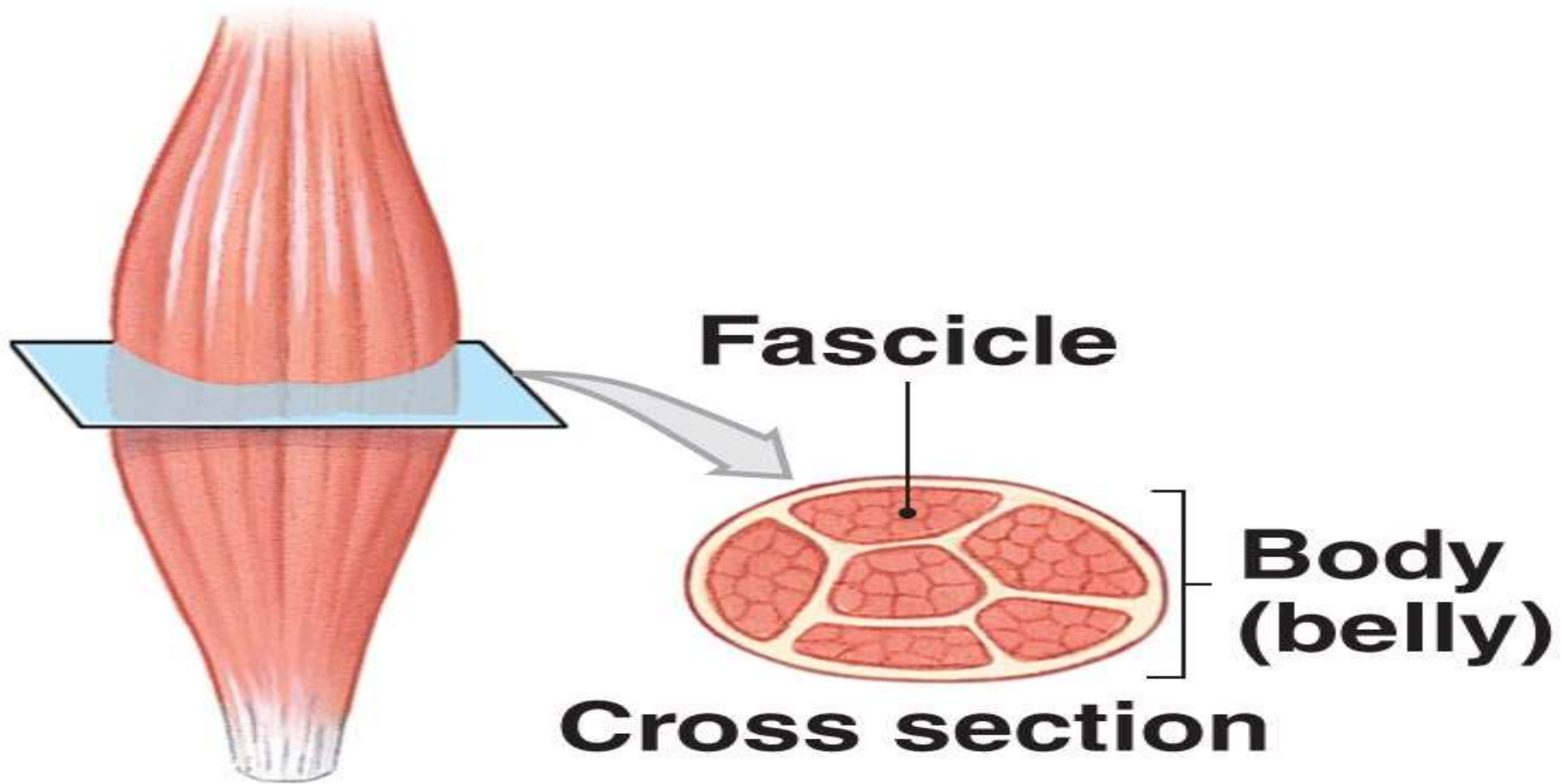
## Fibers

- **Four patterns of fascicle**

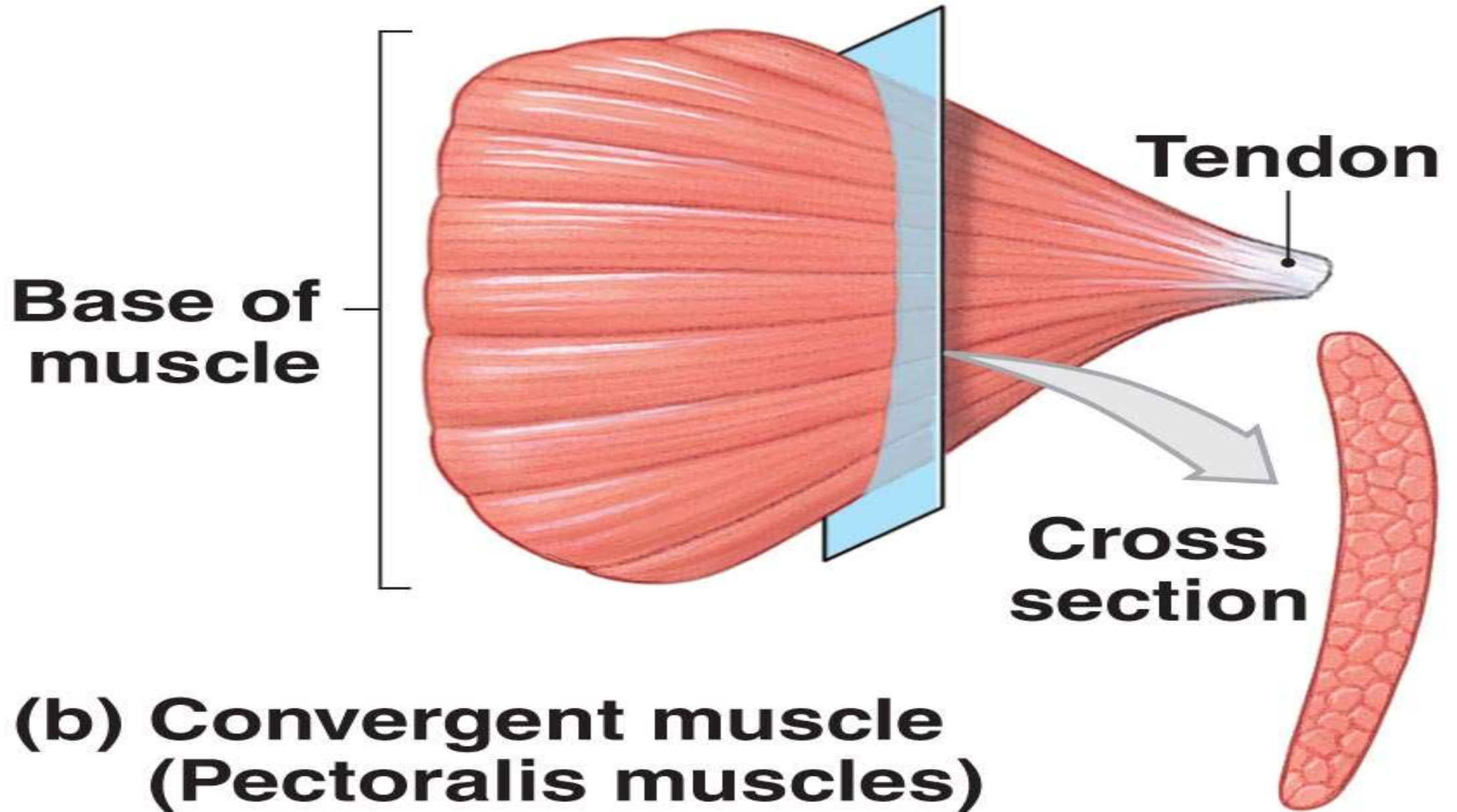
### **organization**

- **Parallel**
- **Convergent**
- **Pennate**
- **Circular**





**(a) Parallel muscle  
(Biceps brachii muscle)**

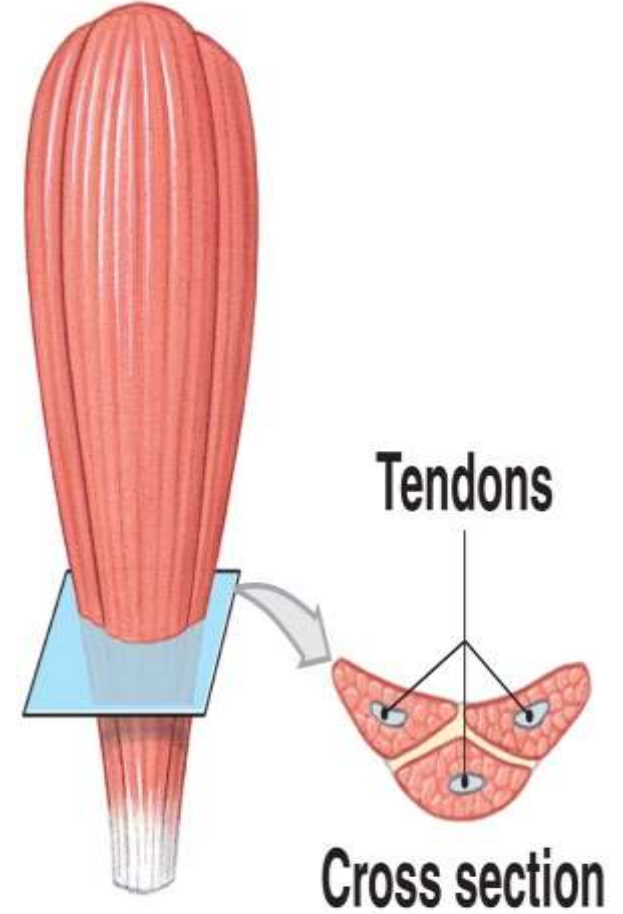




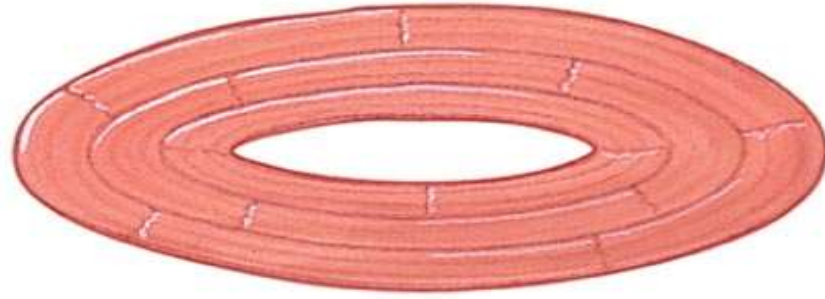
**(c) Unipennate muscle  
(Extensor digitorum muscle)**



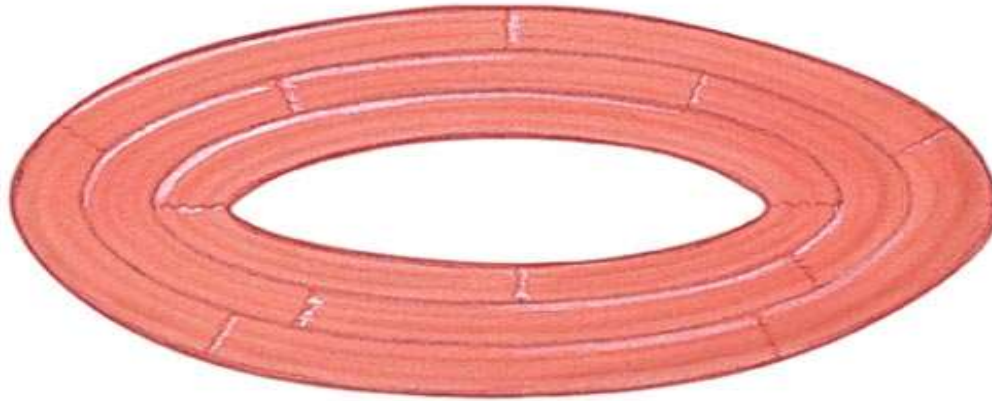
**(d) Bipennate muscle  
(Rectus femoris muscle)**



**(e) Multipennate muscle  
(Deltoid muscle)**



**Contracted**



**Relaxed**

**(f) Circular muscle  
(Orbicularis oris  
muscle)**

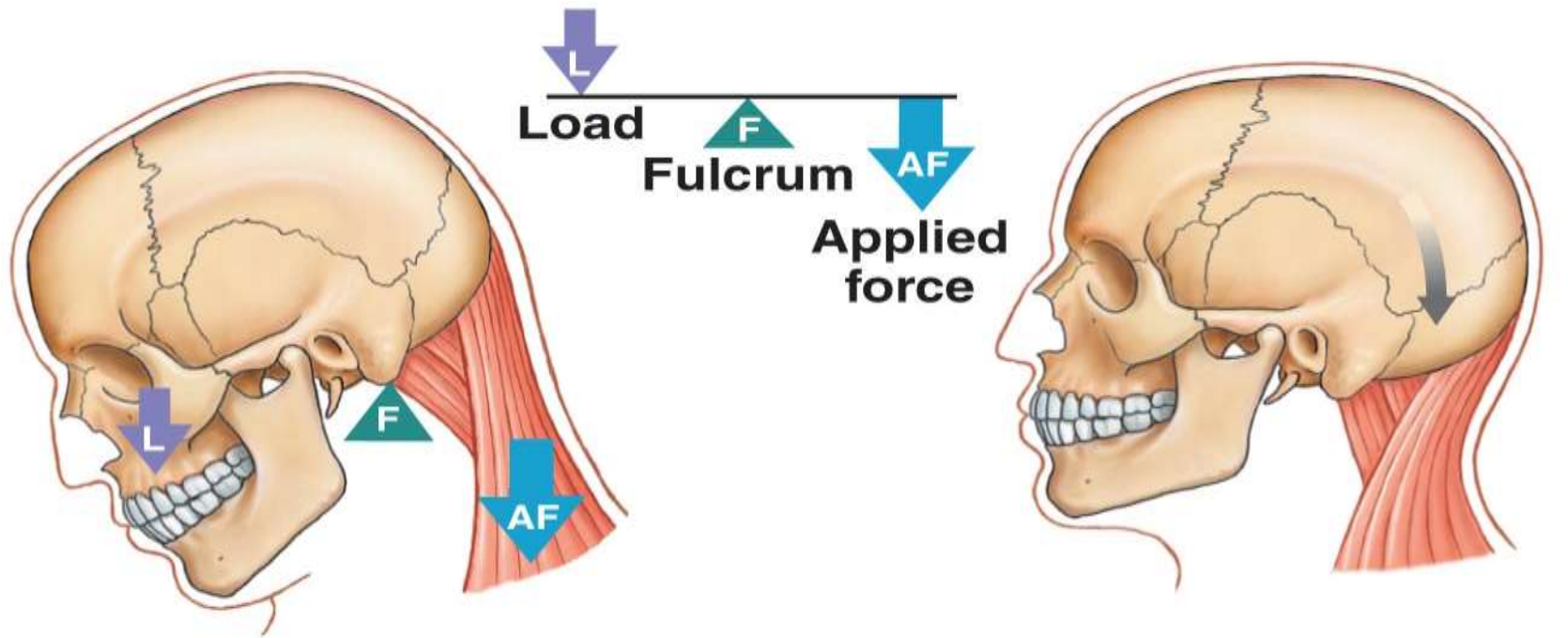


## ○ Levers

- **Mechanically, each bone is a lever (a rigid, moving structure)**
  - **And each joint a fulcrum (a fixed point)**
- **Muscles provide applied force (AF)**
  - **Required to overcome resistance (R)**

- Function of a lever is to change
  - Direction of an AF
  - Distance and speed of movement produced by an AF
  - Effective strength of an AF
- The Three Classes of Levers
  - Depend on the relationship between applied force, fulcrum, and resistance
    - First class, second class, and third class

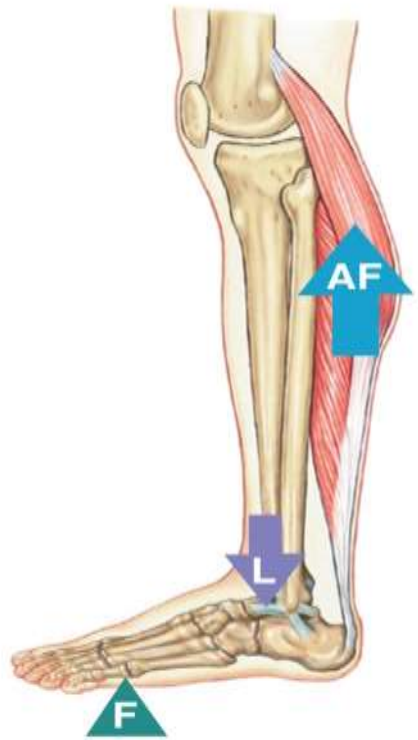
# First Class Lever



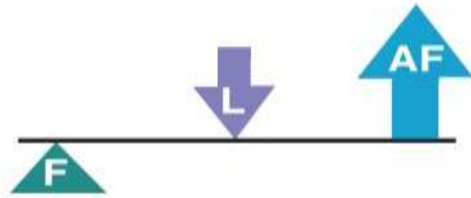
**(a) First-class lever**

**Movement completed**

# Second Class Lever

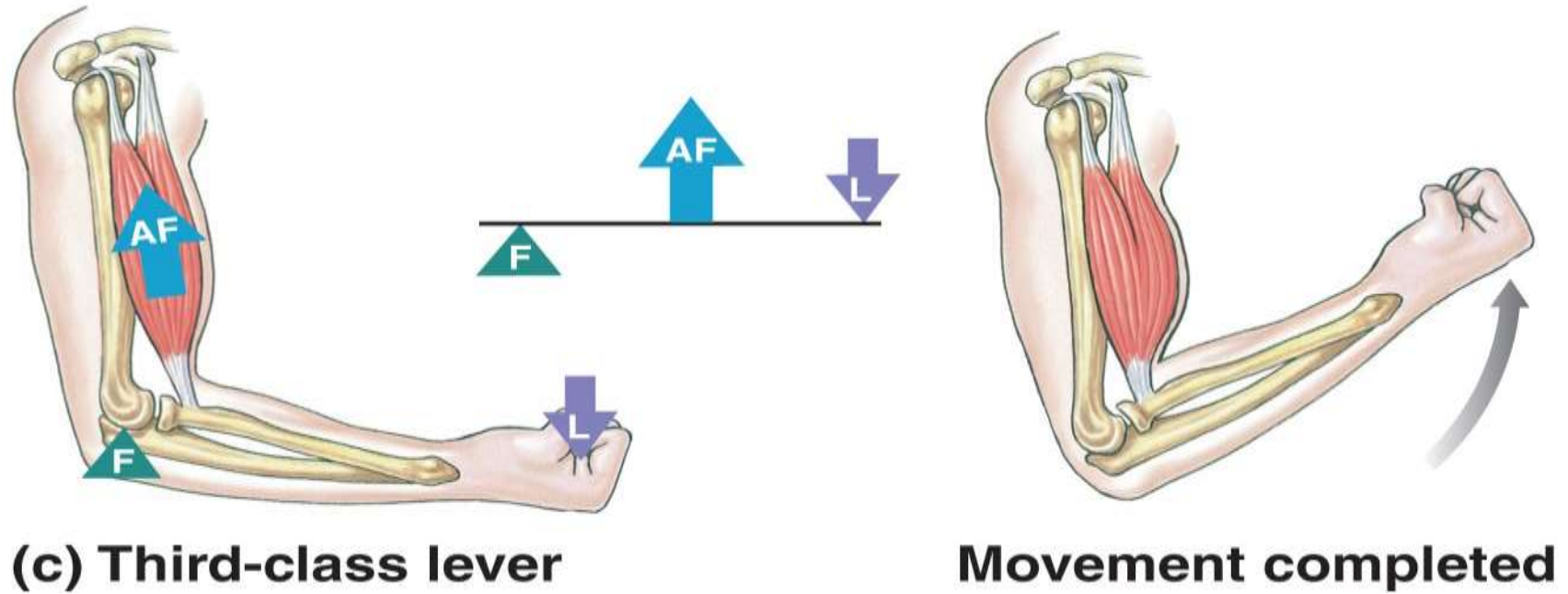


**(b) Second-class lever**



**Movement completed**

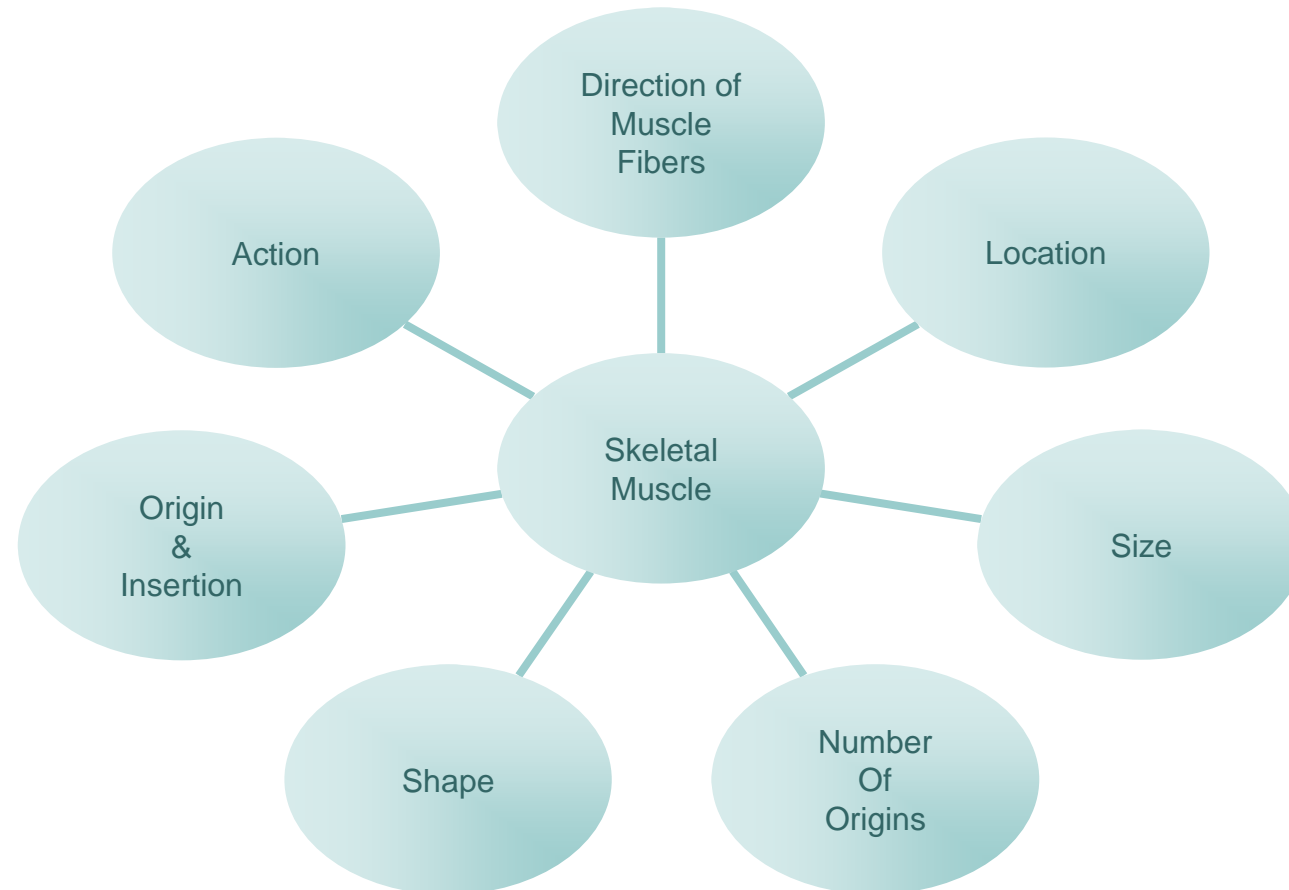
# Third Class Lever



# Types of Muscle--Actions

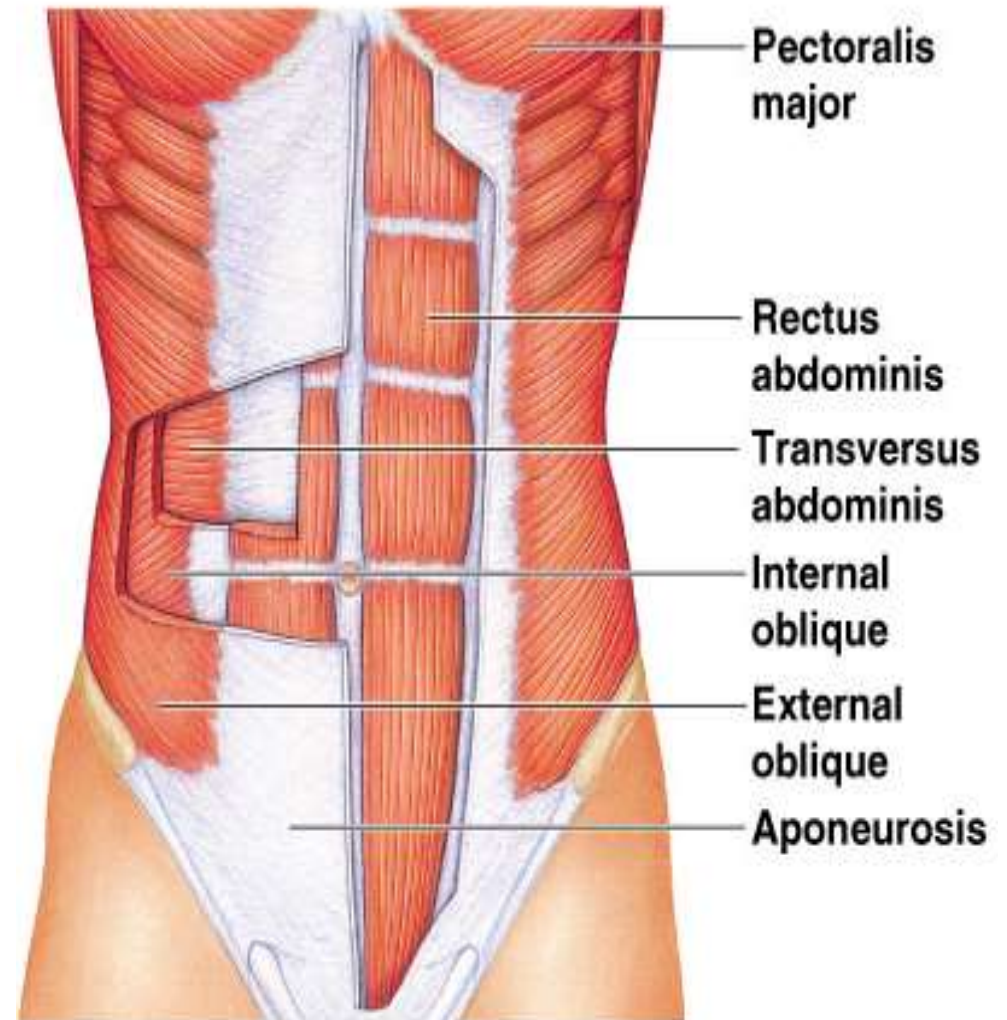
- **Prime mover (Agonist) – muscle with the major responsibility for a certain movement**
- **Antagonist – muscle that opposes or reverses a prime mover**
- **Synergist – muscle that aids a prime mover in a movement and helps prevent rotation**
- **Fixator – stabilizes the origin of a prime mover**

# Naming Skeletal Muscles



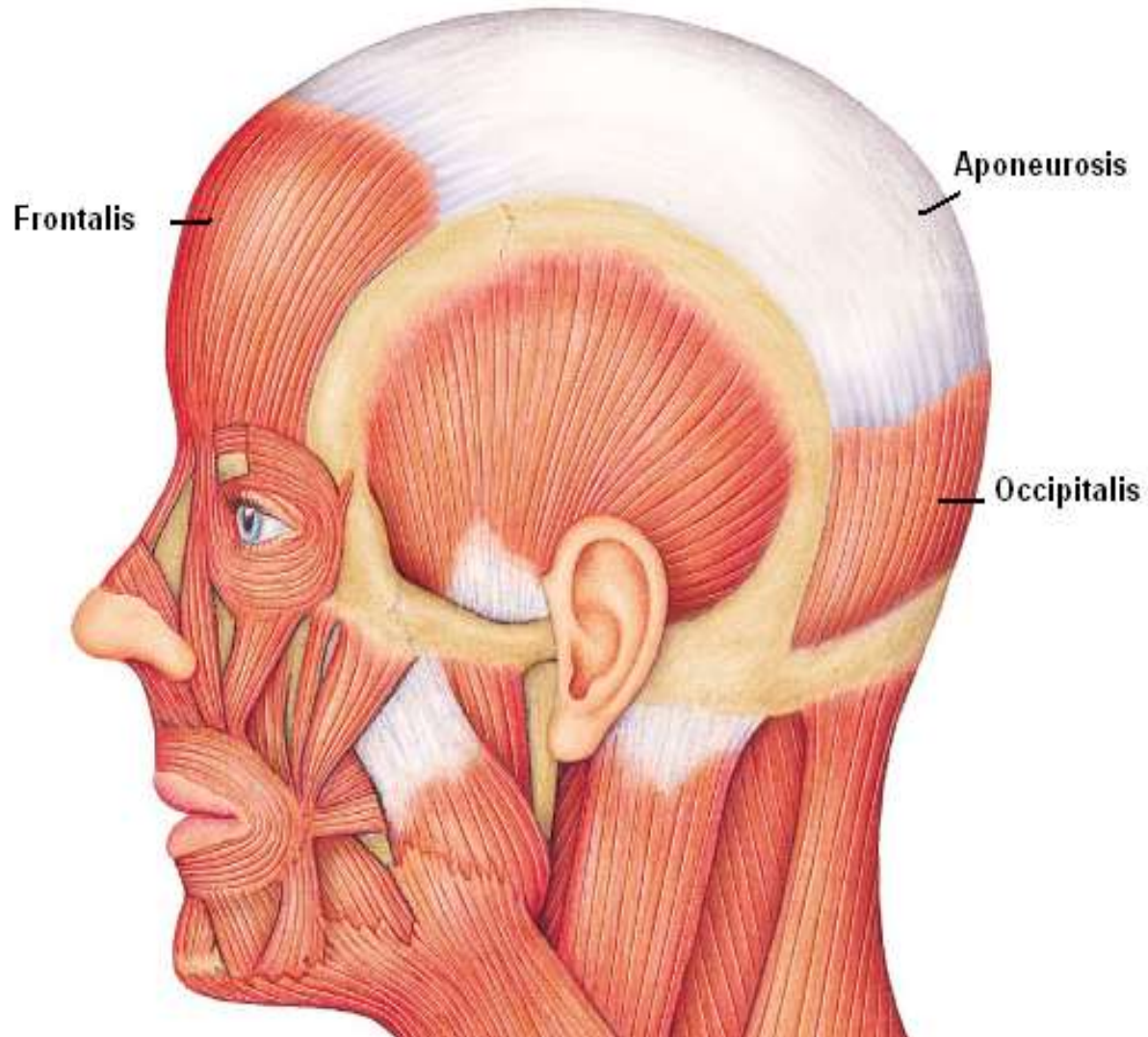
# Direction of Muscle Fibers

- Relative to the Midline
- **RECTUS** = parallel to the midline
  - *Rectus Abdominus*
- **TRANSVERSE** = perpendicular to midline
  - *Transverse Abdominus*
- **OBLIQUE** = diagonal to midline
  - *External Oblique*





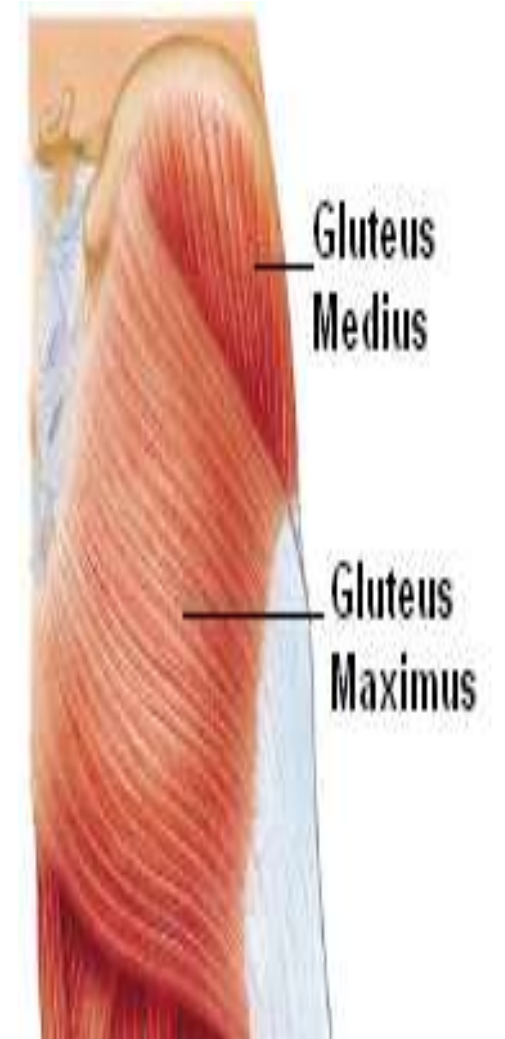
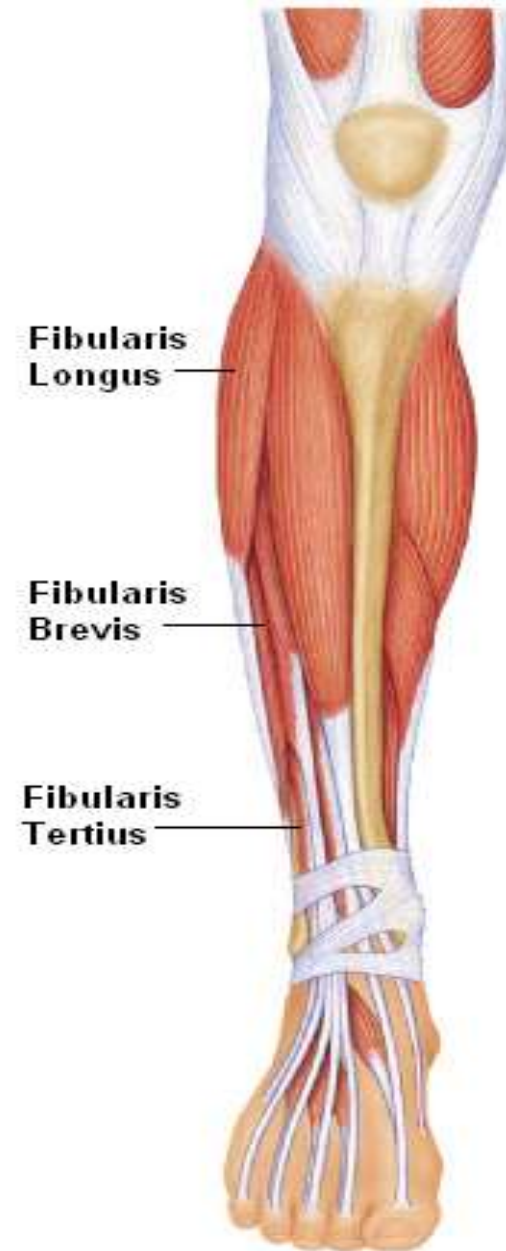
# Location



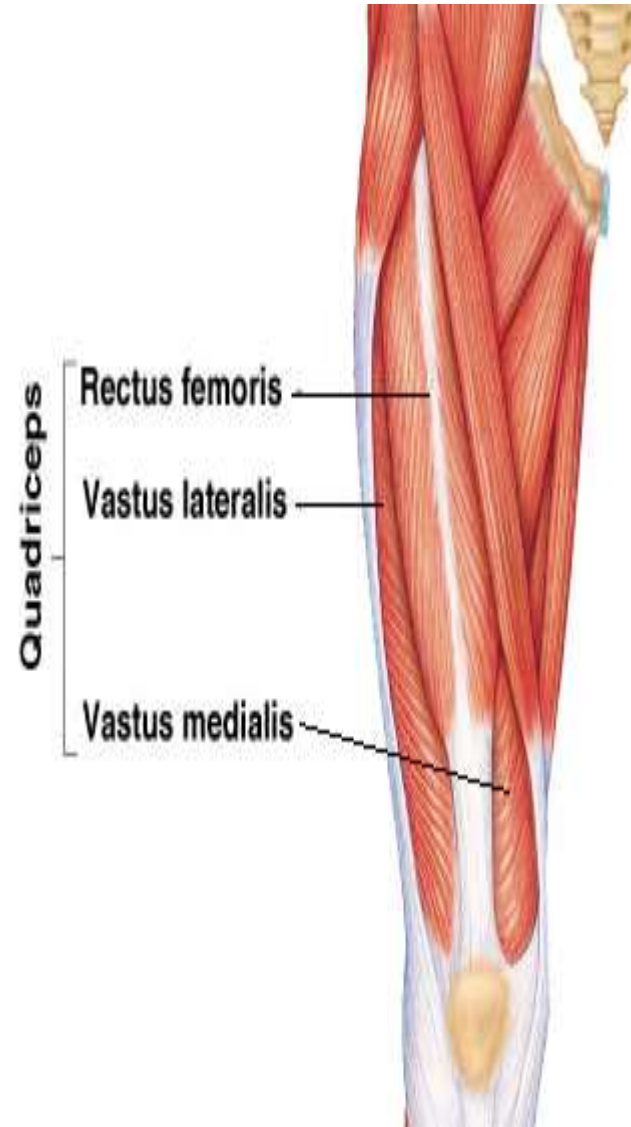
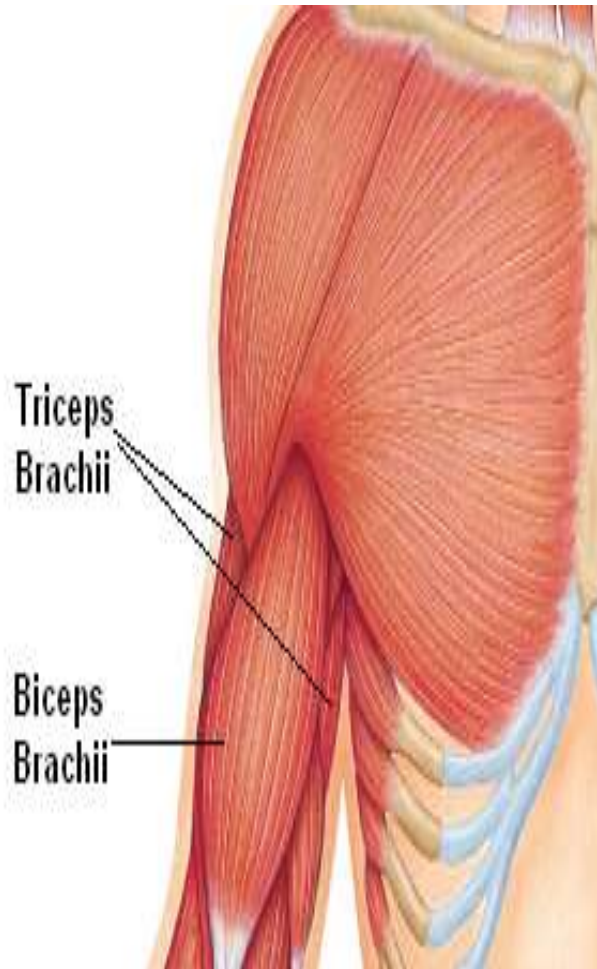
- Structure near which muscle is found
  - **FRONTALIS** = near FRONTAL bone
  - **OCCIPITALIS** = near OCCIPITAL bone

# Size

- Relative Size of Muscle
- **MAXIMUS** = largest
  - *Gluteus Maximus*
- **MEDIUS** = middle
  - *Gluteus Medius*
- **MINIMUS** = smallest
  - *Gluteus Minimus*
- **LONGUS** = longest
  - *Fibularis Longus*
- **BREVIS** = short
  - *Fibularis Brevis*
- **TERTIUS** = shortest
  - *Fibularis Tertius*



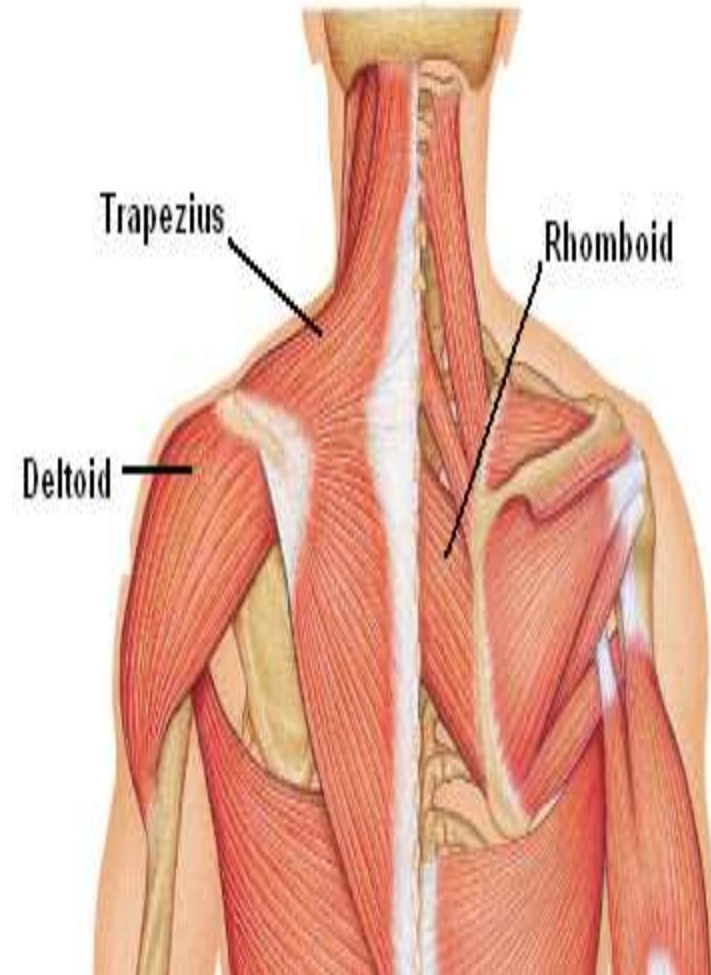
# Number of Origins



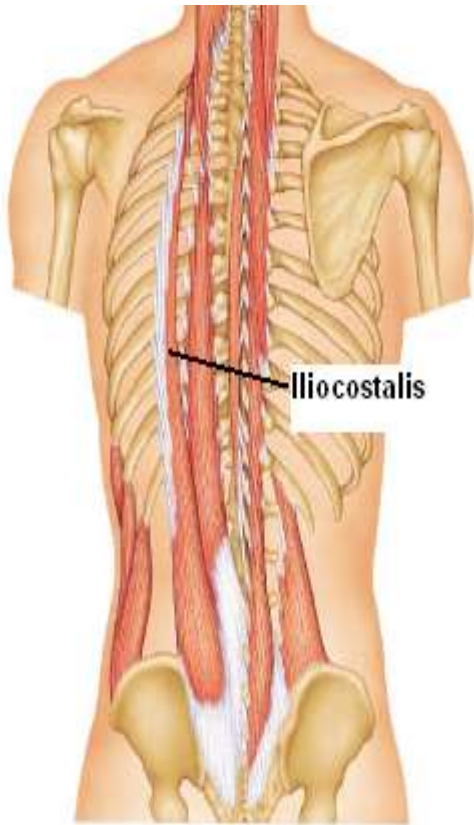
- Number of tendons of origin
- **BICEPS** = Two
  - *Biceps Brachii*
  - *Biceps Femoris*
- **TRICEPS** = Three
  - *Triceps Brachii*
- **QUADRICEPS** = Four
  - *Quadriceps Femoris*

# Shape

- Relative Shape of the Muscle
- **DELTOID** = triangular shape  $\Delta$
- **TRAPEZIUS** = trapezoid shape  $\diamond$
- **SERRATUS** = saw-toothed  $\approx$
- **RHOMBOIDEUS** = rhomboid shape  $\square$
- **TERES** = round  $\bigcirc$



# Origin & Insertion



- Origin – attachment to an immovable bone
- Insertion – attachment to a movable bone
- **ILIO COSTALIS**= attaches to the ilium & ribs (costal = ribs)

# Action

<b>NAME</b>	<b>ACTION</b>	<b>EXAMPLE</b>
<b>FLEXOR</b>	Decrease angle at a joint	<i>Flexor Carpi Radialis</i>
<b>EXTENSOR</b>	Increase angle at a joint	<i>Extensor Carpi Ulnaris</i>
<b>ABDUCTOR</b>	Move bone away from midline	<i>Abductor Pollicis Longus</i>
<b>ADDUCTOR</b>	Move bone toward midline	<i>Adductor Longus</i>
<b>LEVATOR</b>	Produce upward movement	<i>Levator Scapulae</i>
<b>DEPRESSOR</b>	Produce downward movement	<i>Depressor Labii Inferioris</i>
<b>SUPINATOR</b>	Turn palm upward/anterior	<i>Supinator</i>
<b>PRONATOR</b>	Turn palm downward/posterior	<i>Pronator Teres</i>

## MUSCLES CAN WORK AS:

- **Flexors** - contracting to bend our joints.
- **Extensors** - contracting to straighten joints.
- **Prime movers (agonists)** - contracting to start a movement.
- **Antagonists** - relaxing to allow movement to take place.
- **Fixators** - contracting to give the working muscles a firm base.
- **Synergists** - stabilising the area around the prime mover and fine tuning our movement.

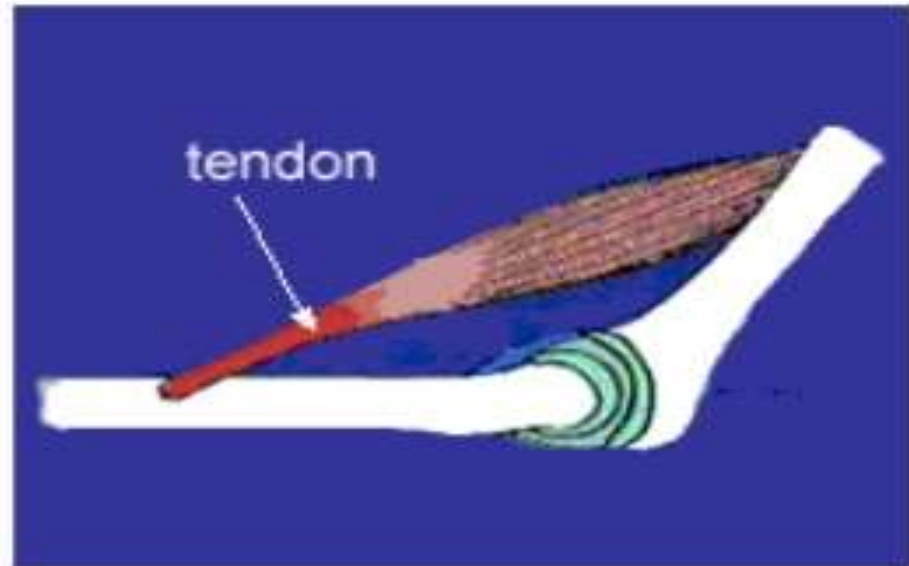
## HOW ARE MUSCLES ATTACHED TO BONES?

Muscles are usually attached to 2 or more different bones.

The muscle fibres end in a strong, white flexible cord, called a **TENDON**. At the bone, the fibres of the tendon are embedded in the **PERIOSTIUM** of the bone. This anchors the tendon strongly and spreads the force of the Contraction

### REMEMBER:

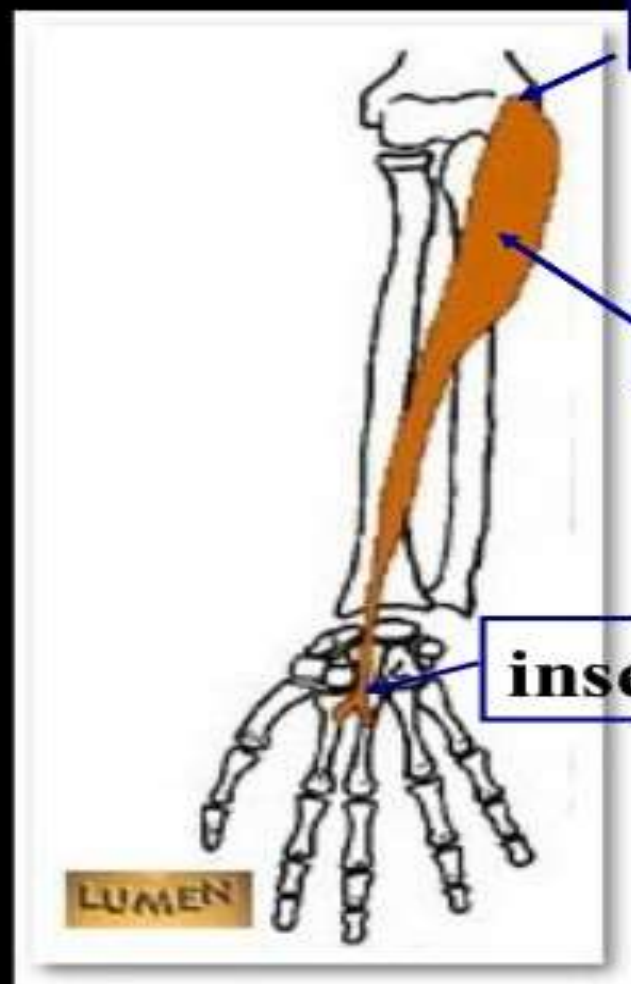
Tendons join muscle to bone.  
Ligaments join bone to bone.






# Movement of Muscles

- **Origin:** the attachment of the muscle to the bone that remains stationary
- **Insertion:** the attachment of the muscle to the bone that moves
- **Belly:** the fleshy part of the muscle between the tendons of origin and/or insertion



# Movement of skeletal muscle

- **These muscles move when the brain sends messages to the muscle**
  - **Always work in pairs**
  - **2 movements of skeletal muscle**
    - **Contraction (shorten)**
    - **Extension (lengthen)**
- 

# Categories of skeletal muscle actions

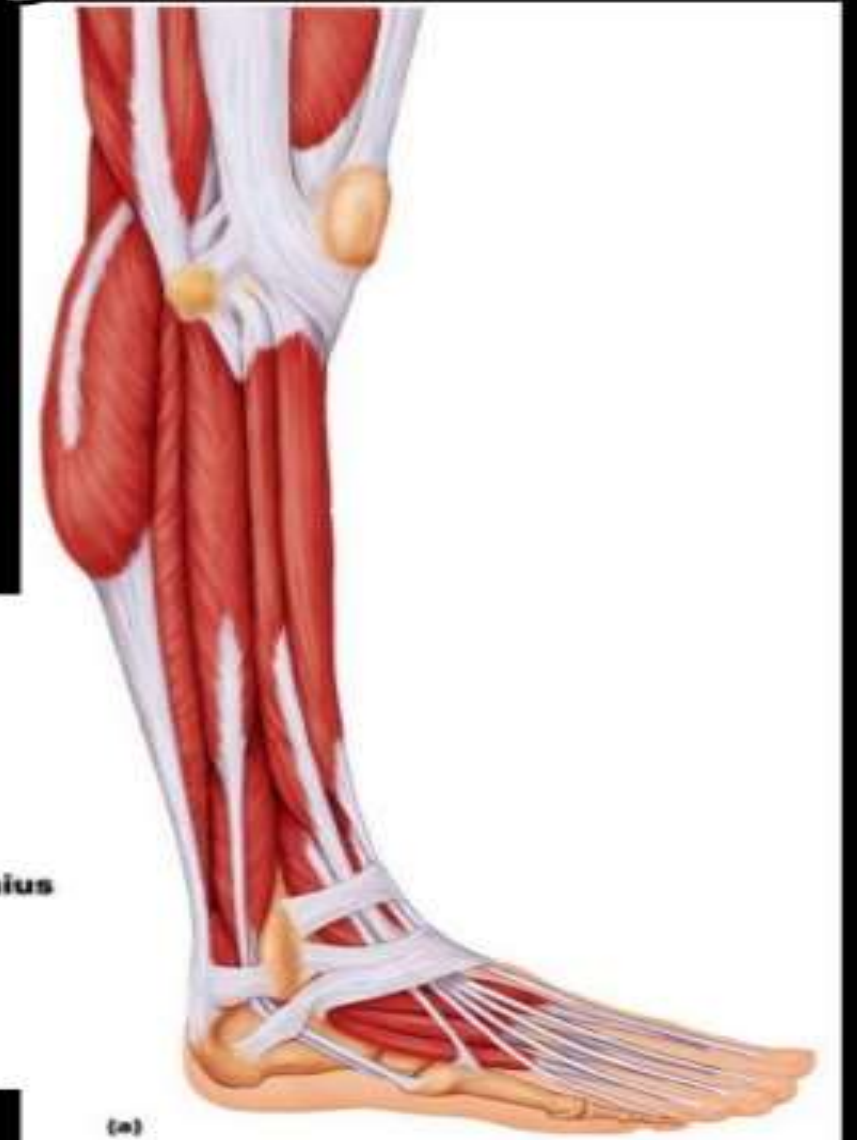
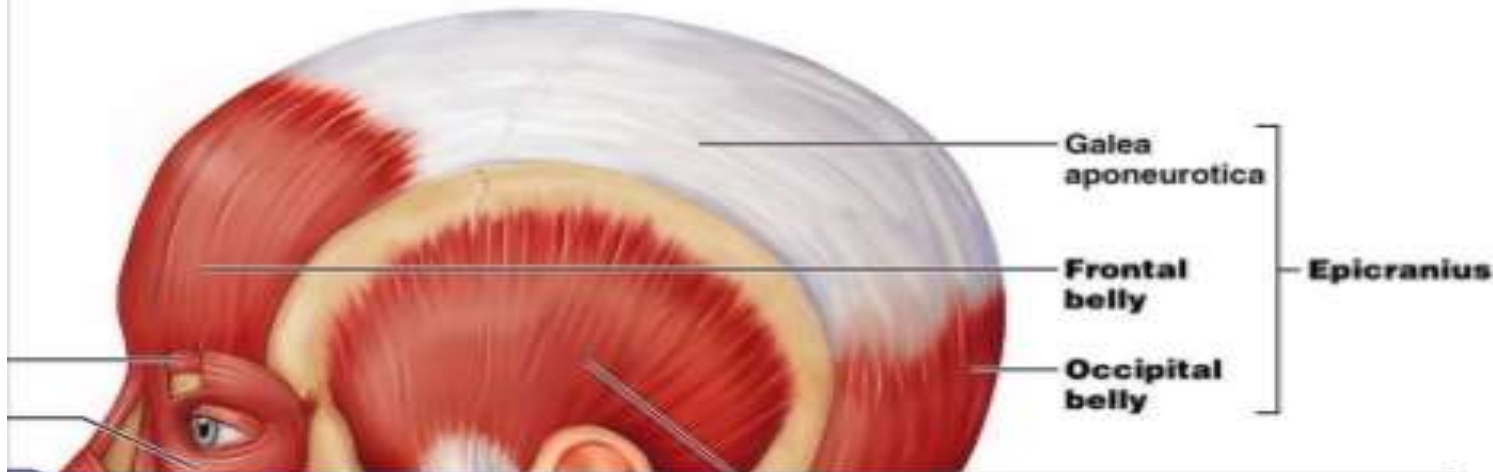
- Categories      Actions
- **Extensor**                      Increases the angle at a joint
- **Flexor**                              Decreases the angle at a joint
- **Abductor**                      Moves limb away from midline of body
- **Adductor**                      Moves limb toward midline of body
- **Levator**                              Moves insertion upward
- **Depressor**                      Moves insertion downward
- **Rotator**                              Rotates a bone along its axis
- **Sphincter**                              Constricts an opening

# Naming Skeletal Muscles

- Location of the muscle
- Shape of the muscle
- Relative Size of the muscle
- Direction/Orientation of the muscle fibers/  
cells
- Number of Origins
- Location of the Attachments
- Action of the muscle

# Muscles Named by Location

- **Epicranius**  
(around cranium)
- **Tibialis anterior**  
(front of tibia)



# Naming Skeletal Muscles

- **Shape:**

- deltoid (triangle)
- trapezius (trapezoid, 2 parallel sides)
- serratus (saw-toothed)
- rhomboideus (rhomboid, 4 parallel sides)
- orbicularis and sphincters (circular)

**Trapezius**

**Deltoid**



**Serratus anterior**



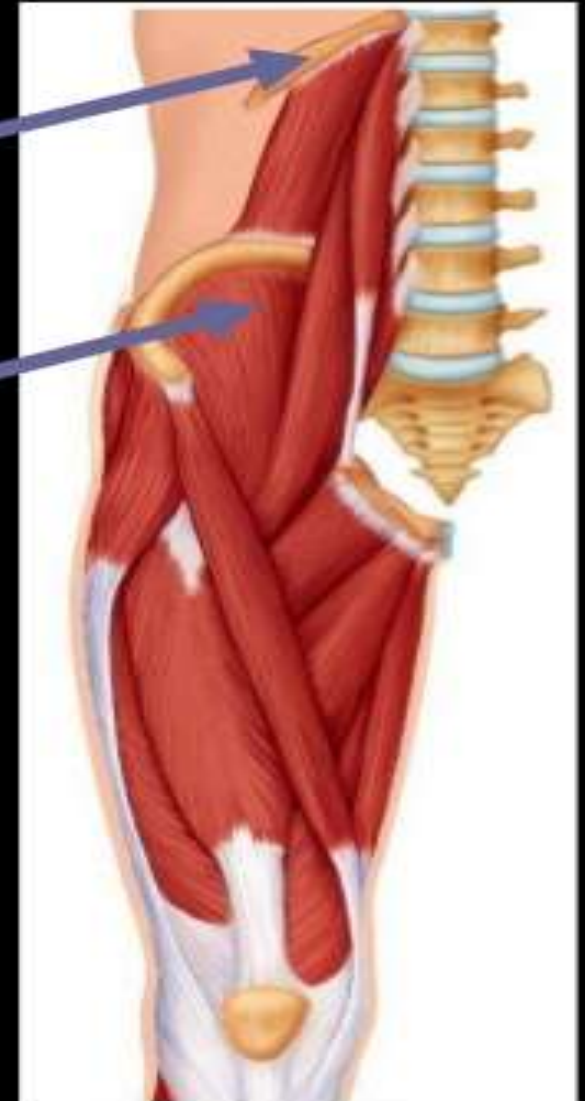
**Rhomboideus major**

# Muscles Named by Size

- maximus (largest)
- minimis (smallest)
- longus (longest)
- brevis (short)
- major (large)
- minor (small)

**Psoas  
minor**

**Psoas  
major**

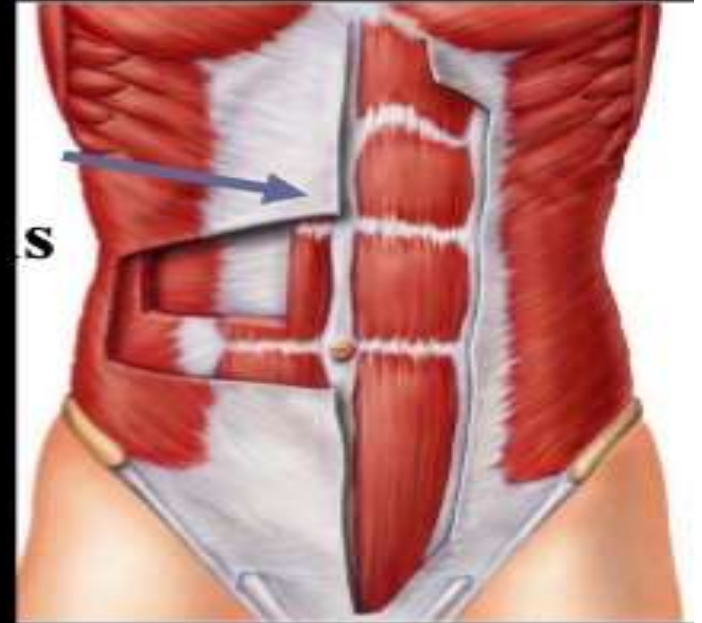


# Muscles Named by Direction of Fibers

- Rectus (straight)  
–parallel to long axis
- Transverse
- Oblique



**External oblique**

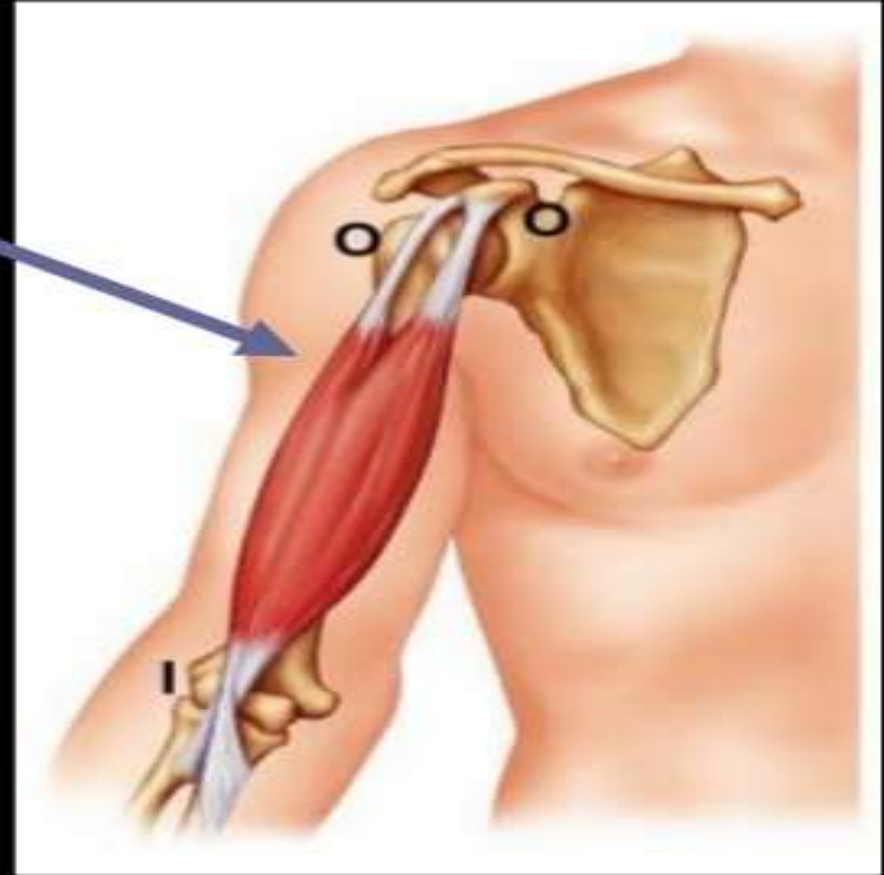




# Muscles Named for Number of Origins

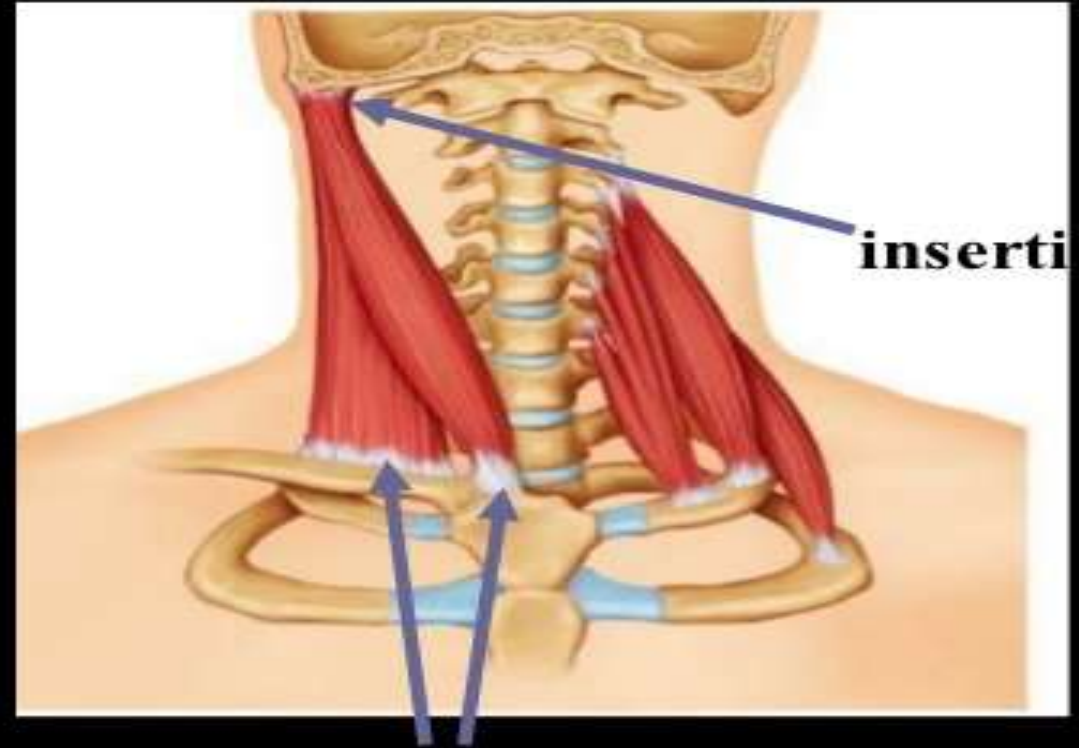
- Biceps (2)
- Triceps (3)
- Quadriceps (4)

**Biceps  
brachii**



# Muscles Named for Origin and Insertion

**Sternocleidomastoid**  
originates from  
sternum and clavicle  
and inserts on  
mastoid process of  
temporal bone



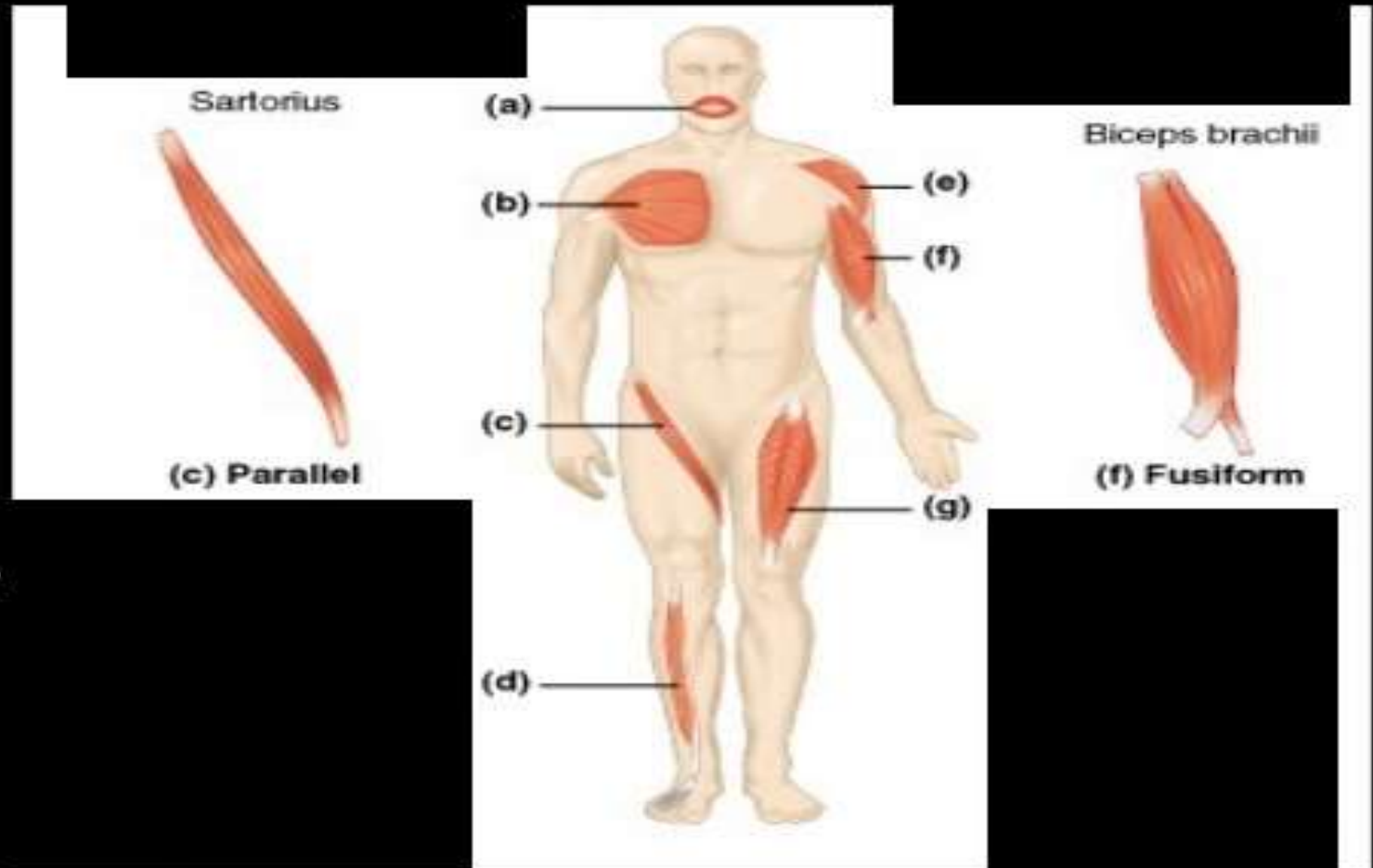
# Arrangement of Fascicles

- **Parallel**

- strap-like
- ex: sartorius

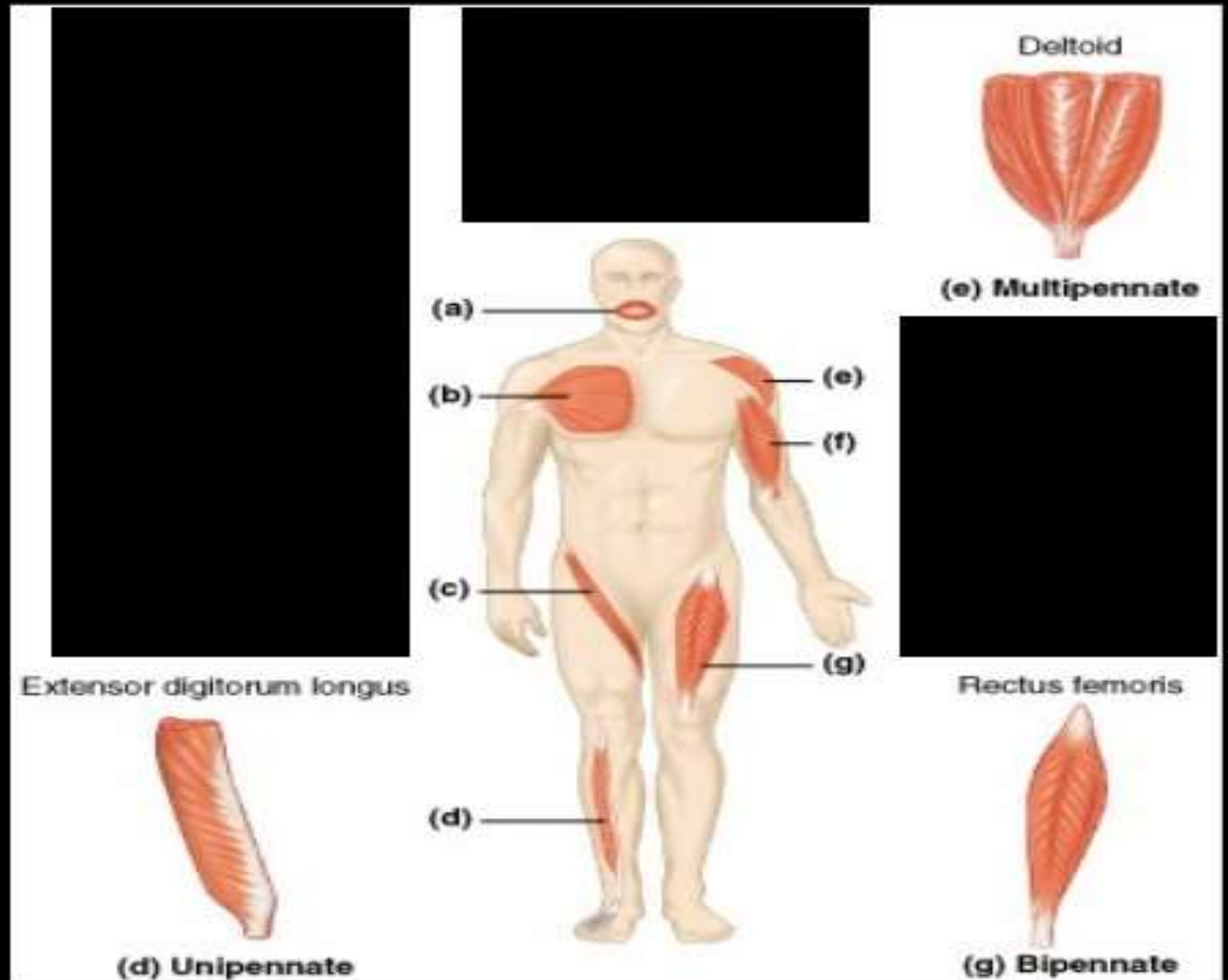
- **Fusiform**

- spindle shaped
- ex: biceps femor



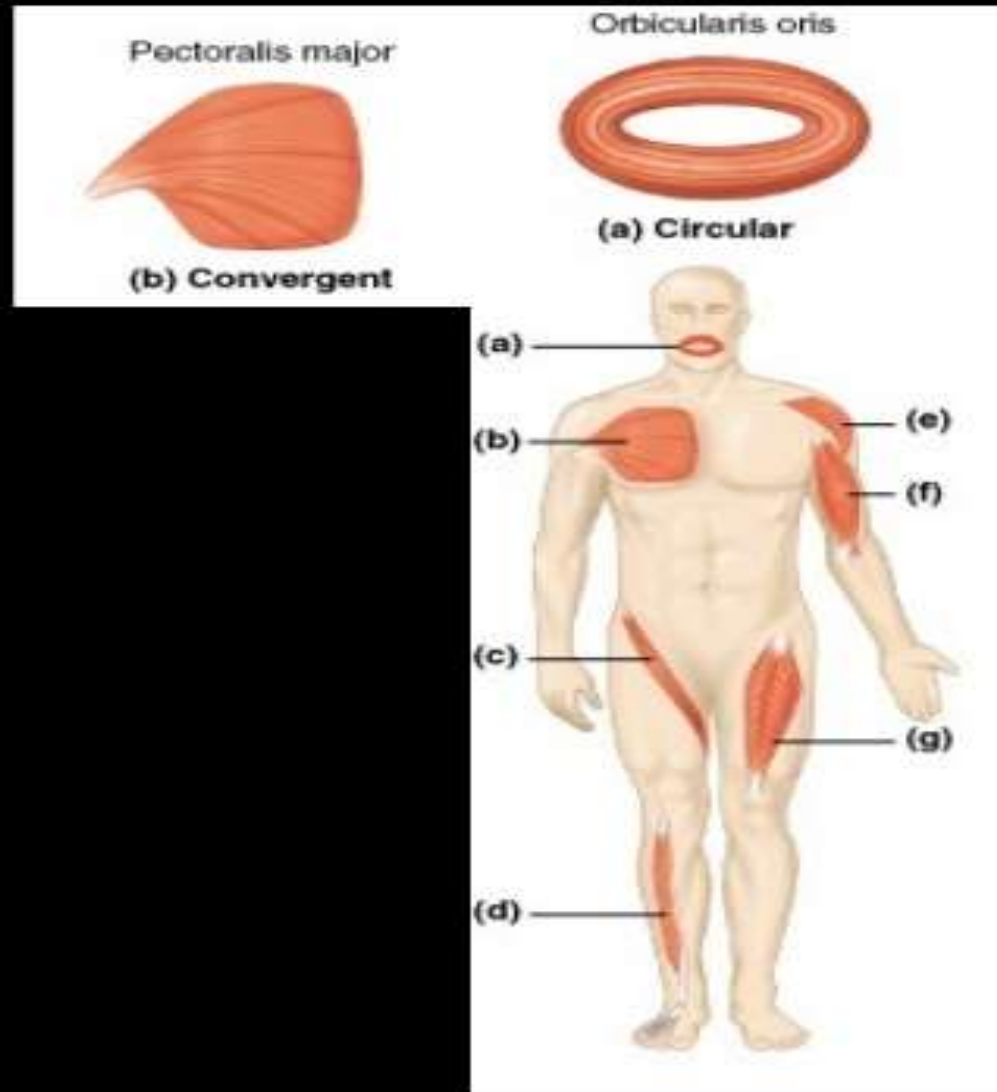
# Arrangement of Fascicles

- **Pennate**
  - "feather shaped"
- **Unipennate**
  - ex: extensor digitorum longus
- **Bipennate**
  - ex: rectus femoris
- **Multipennate**
  - ex: deltoid



# Arrangement of Fascicles

- **Convergent**
  - ex: pectoralis major
- **Circular**
  - sphincters
  - ex: orbicularis oris



**BONE**

# Introduction

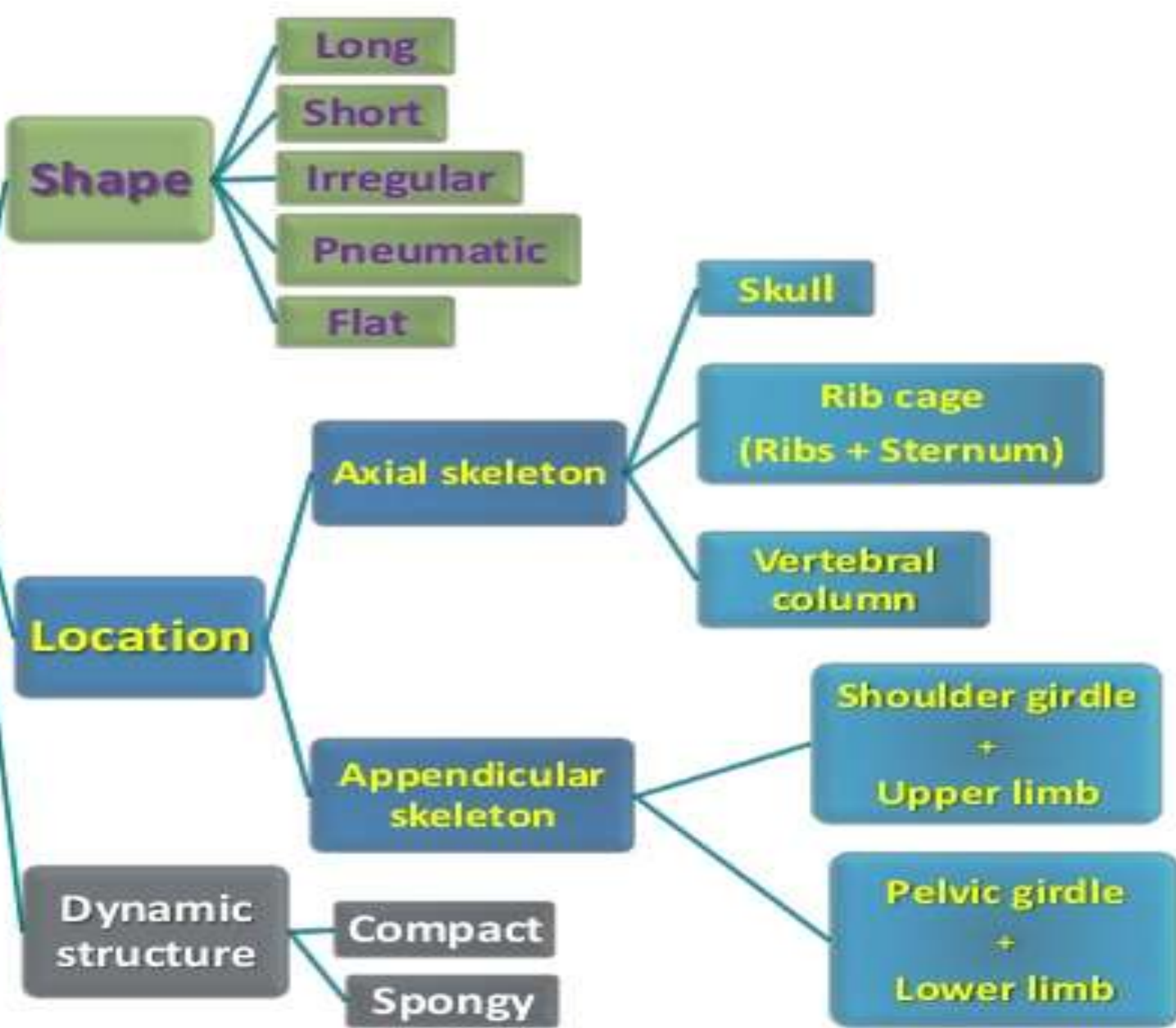
- Bone is mineralized dense connective tissue
- Made up of few cells in mineralized matrix
- Consists of 30-40 % of our body weight.
- Dynamic in nature

# Parts of bones

- **Epiphysis** – secondary centers
  - Pressure epiphysis
  - Traction epiphysis
  - Atavistic epiphysis
- **Diaphysis** – primary center
  - Strongest part of bone

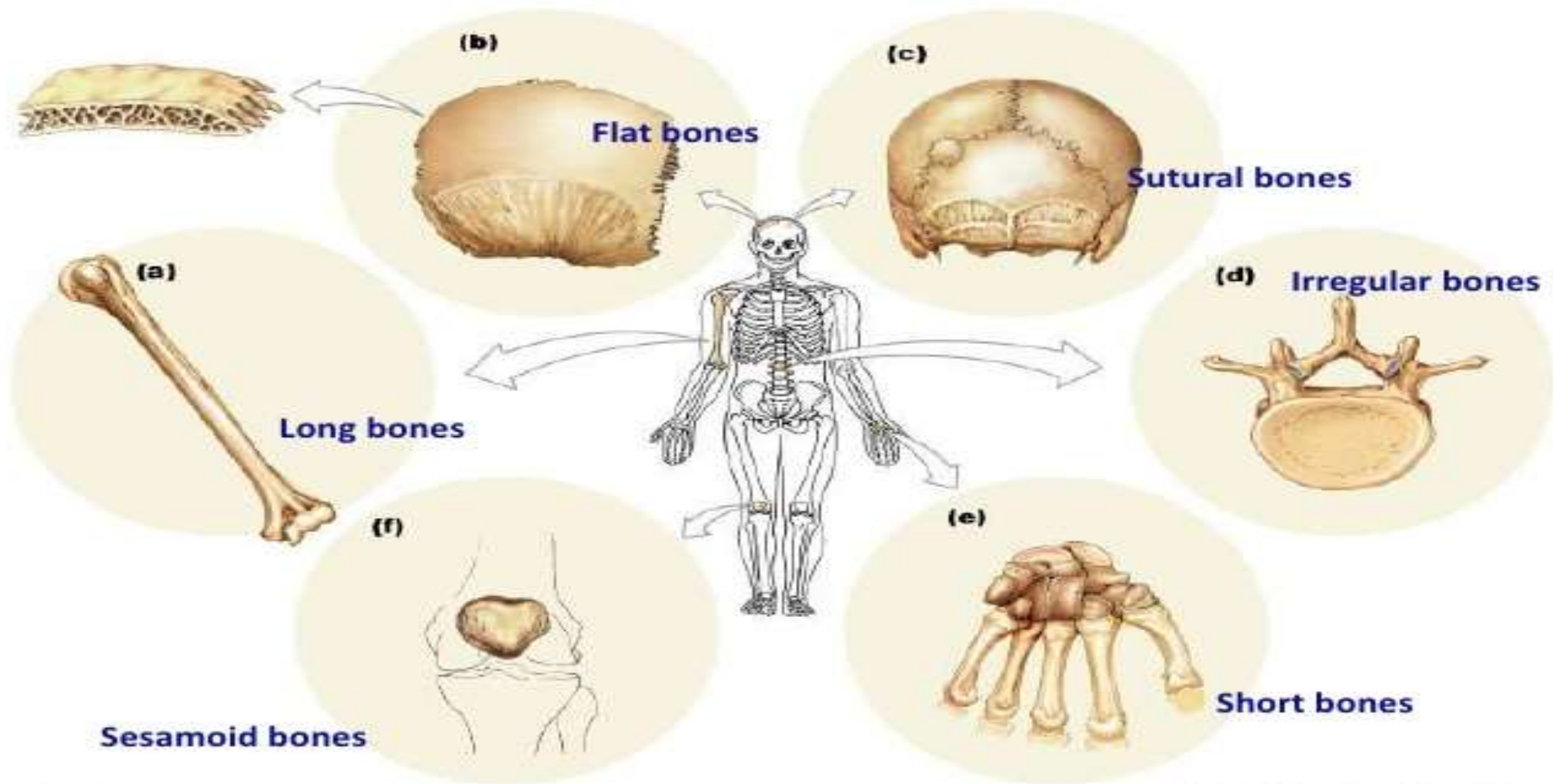


# Bone classifications



- **Bone shapes**

- Long bones
- Short bones
- Flat bones
- Irregular bones
- Sesamoid bones
- Pneumatic bones
- Accessory bones



# Compact and Spongy Bone

- Compact bone located where stresses are limited in direction.
- Spongy bone located where stresses are weaker or multi-directional.

# Classification of Joints

## □ Function:

- Synarthroses = no/little movement
- Amphiarthroses = slight movement
- Diarthroses = great movement

# Joints by Functional Classification

Type	Movement	Example	
Synarthrosis	None (minimal)	Sutures, Teeth, Epiphyseal plates, 1 <sup>st</sup> rib and costal cart.	
Amphiarthrosis	Slight	Distal Tibia/fibula Intervertebral discs Pubic symphysis	
Diarthrosis	Great	Glenohumeral joint Knee joint TMJ	

# Joint Classification

## □ Structure

### – Cartilagenous

- **Synchondrosis**: connected by hyaline cartilage (synarthroses)
- **Symphysis**: connected by fibrocartilage (amphiarthroses)

### – Fibrous

- **Sutures**: connected by short strands of dense CT (synarthroses)
- **Syndesmoses**: connected by ligaments (varies)
- **Gomphosis**: peg in socket w/short ligament (synarthroses)

### – Synovial (diarthroses)

# Joints by Structural Classification

Structure	Type	Example
Cartilagenous	Synchondrosis Symphysis	Epiphyseal plates Intervertebral discs
Fibrous	Sutures Syndesmoses Gomphosis	Skull Distal Tibia/fibula Teeth in sockets
Synovial		Glenohumeral joint Knee joint TMJ

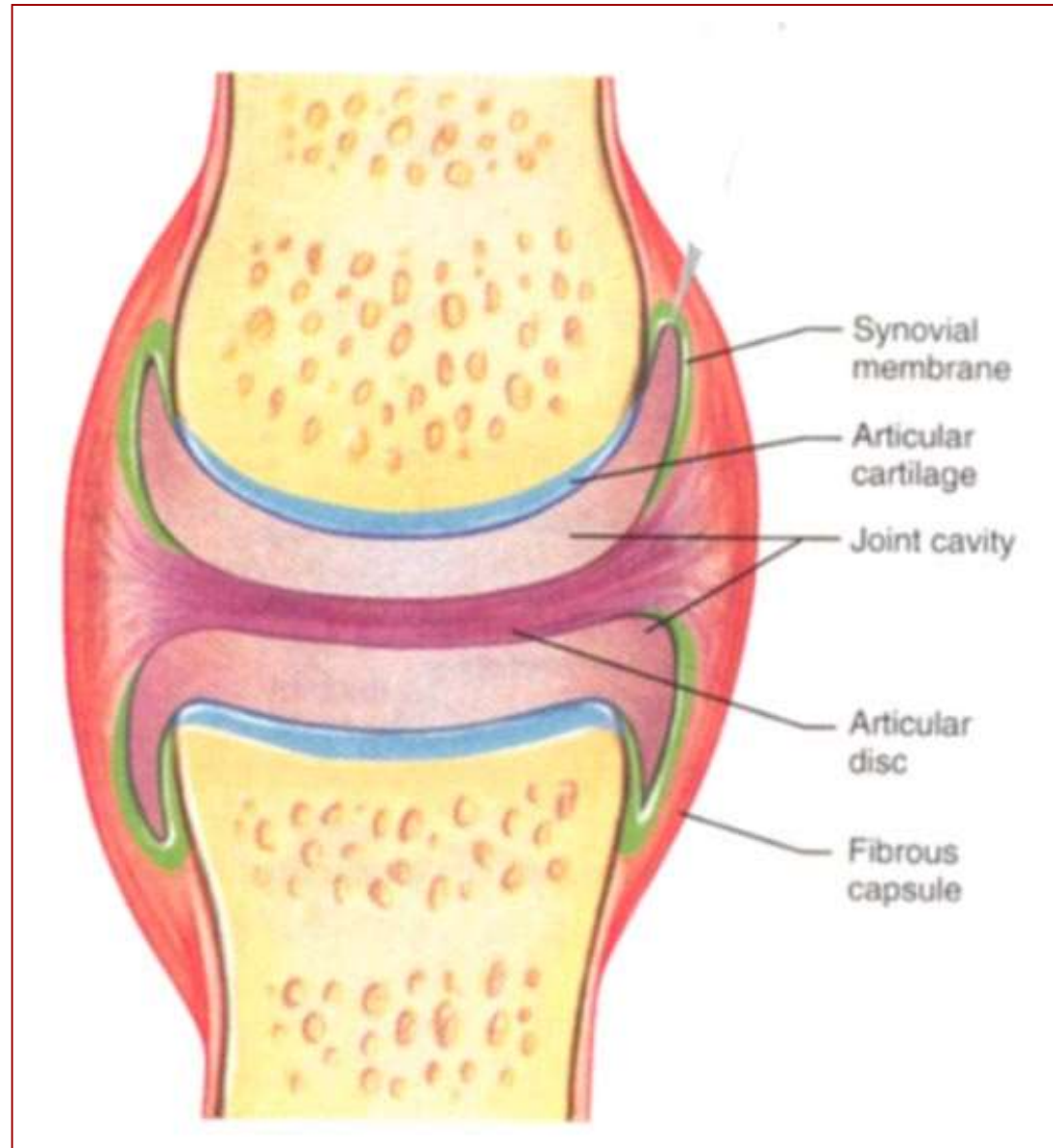


# Components of SYNOVIAL JOINTS:

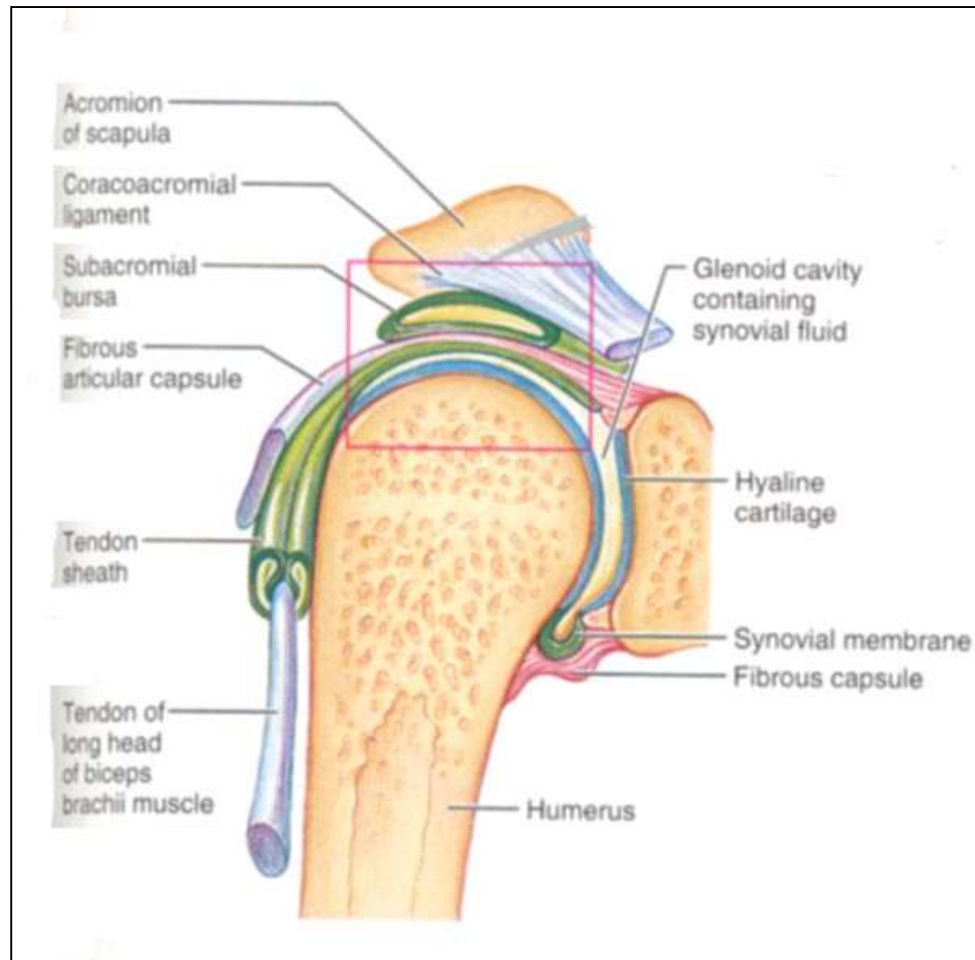
(Structural Joint Classification continued)

- **Articular cartilage:** hyaline; covers ends of both bones articulating
- **Synovial (joint) cavity:** space holding synovial fluid
- Articular capsule: Made of 2 layers
  - Fibrous: external, dense CT for strength
  - Synovial membrane: internal, produces synovial fluid
- **Synovial fluid:** viscous; lubricates and nourishes; contained in capsule and articular cartilages
- **Reinforcing ligaments:** extracapsular/intracapsular
- **Nerves + vessels:** Highly innervated, Highly vascular
- **Meniscus** (some): fibrocartilage; improves the fit of 2 bones to increase stability

# Synovial Joint

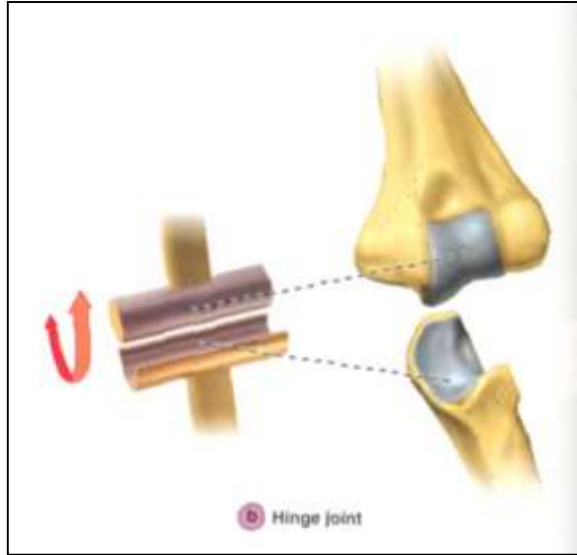


# Bursae & Tendon Sheaths

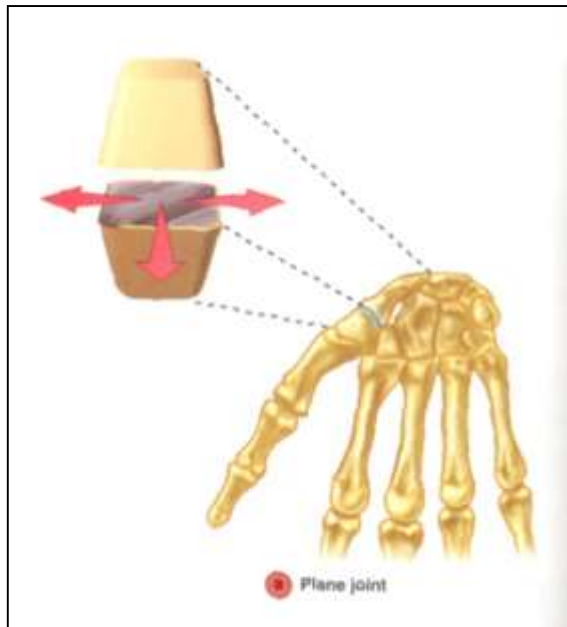


- **Bursae:** flat, fibrous sac w/synovial membrane lining
- **Tendon Sheaths:** elongated bursae that wraps around tendons
- 3 Factors in Joint Stability:
  - Muscle Tone
  - Ligaments
  - Fit of Articular Surface

# Joint Shapes

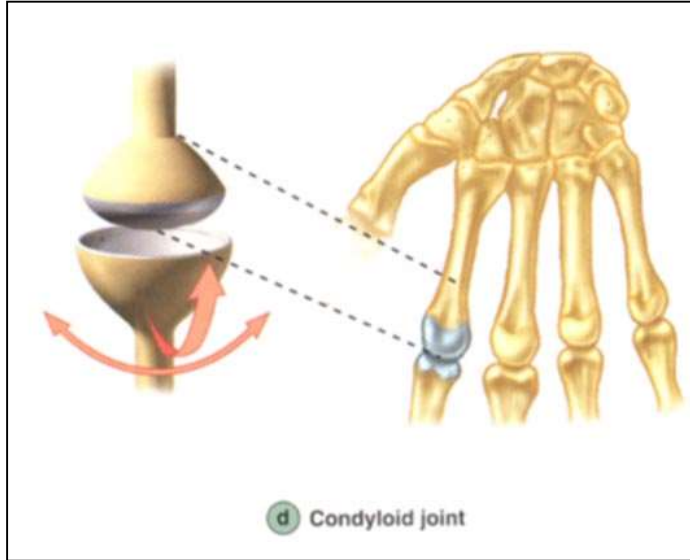


- **Hinge:** cylindrical end of 1 bone fits into trough shape of other
  - angular movement-1 plane (eg) elbow, ankle, interphalangeal

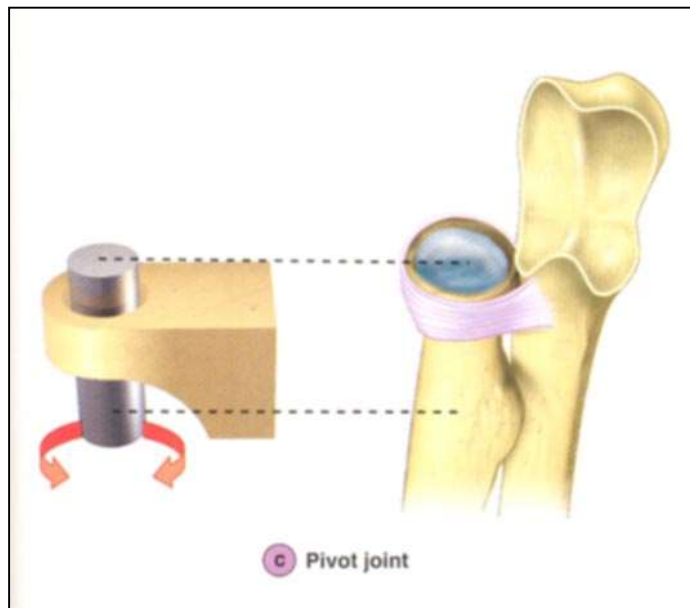


- **Plane:** articular surface in flat plane
  - Short gliding movement
  - (eg) intertarsal, articular processes of vertebrae

# Joint Shapes

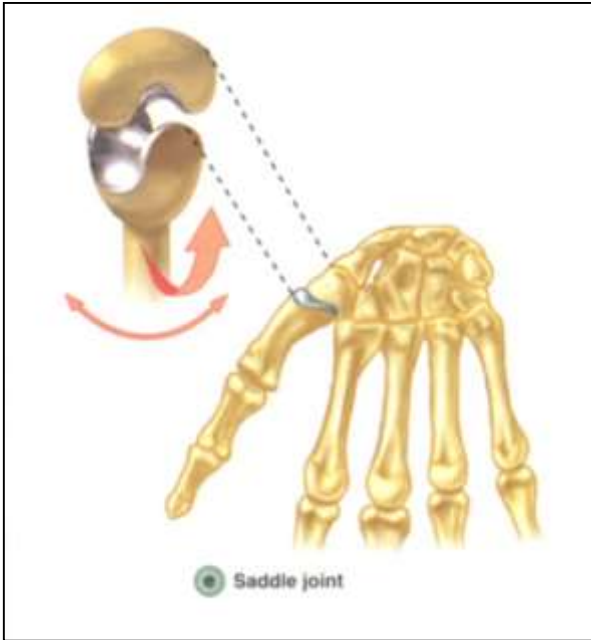


- **Condyloid:** egg-shape articular surface + oval concavity
  - side-to-side, back+forth movement
  - (eg) metacarpophalangeal (knuckle)

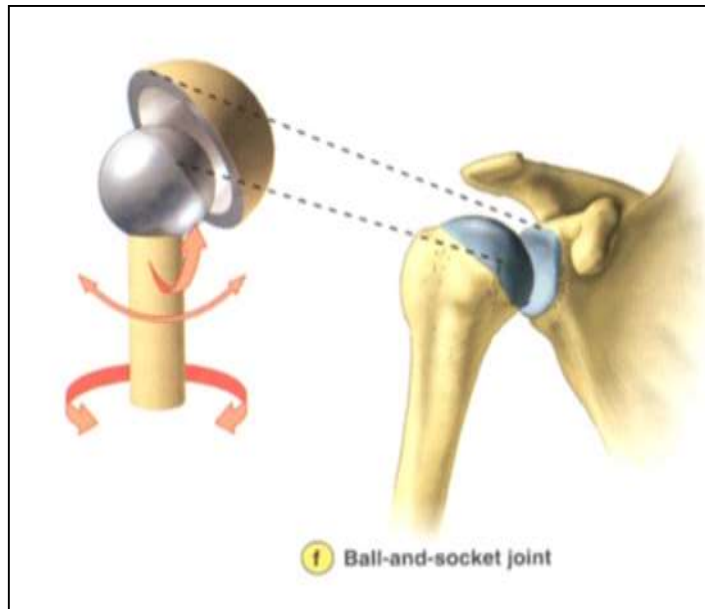


- **Pivot:** round end fits into ring of bone + ligament
  - rotation on long axis
  - (eg) prox. radius/ulna, atlas/dens

# Joint Shapes



- **Saddle:** articular surface both concave + convex
  - side-to-side, back-forth movement
  - (eg) carpometacarpal jt of thumb
  -



- **Ball + Socket:** spherical head + round socket
  - multiaxial movement
  - (eg) shoulder, femur

# !Muscles!

- Function:
- 1) movement
  - 2) maintain posture
  - 3) joint stability
  - 4) generate heat

!Muscles!

# Special Features of Muscle

- **Contractibility** = cells generate pulling force
- **Excitability** = nervous impulses travel through muscle plasma membrane to stimulate contraction
- **Extensibility** = after contraction muscle can be stretched back to original length by opposing muscle action
- **Elasticity** = after being stretched, muscle passively recoils to resume its resting length



# Muscle System: uses levers to move objects

- How it works: A rigid bar moves on fixed point when a force is applied to it, to move object
- Lever = rigid bar = bone
- Fulcrum = fixed point = joint
- Effort = force applied = muscle contraction
- Load = object being moved = bone

# Movements of Muscles

- **Extension:** increasing angle between body parts
- **Flexion:** decreasing angle between body parts
  - **Dorsiflexion** vs. **Plantarflexion**
  - **Inversion** vs. **Eversion**
- **Abduction:** moving away from the median plane
- **Adduction:** moving towards the median plane
- **Rotation:** moving around the long axis
- **Circumduction:** moving around in circles

# Movements of Muscles

- **Elevation**: lifting body part superiorly
- **Depression**: moving body part inferiorly
- **Supination**: rotating forearm laterally
- **Pronation**: rotating forearm medially
- **Protraction**: Anterior movement
- **Retraction**: Posterior movement

# Muscle Basics to Remember

- 3 Types: Skeletal, Cardiac, Smooth
- **Origin vs. Insertion**
- **Direct vs. Indirect Attachments**
  - direct = right onto bone
  - indirect = via tendon/aponeurosis
    - more common
    - leave bony markings = tubercle, crest, ridge, etc.
    - Sometimes attach to skin

# Functional Muscle Groups

- **Agonist** = primary mover of a muscle, major response produces particular movement
  - (eg) biceps brachii is main flexor of forearm
- **Antagonists** = oppose/reverse particular movement, prevent overshooting agonistic motion
  - (eg) triceps brachii is antagonist to biceps brachii

# Functional Muscle Groups

- **Synergists** = muscles work together, adds extra force to agonistic movement, reduce undesirable extra movement
  - (eg) muscles crossing 2 joints
- **Fixators** = a synergist that holds bone in place to provide stable base for movement
  - (eg) joint stabilizers

# Naming Muscles

- Location: (eg) brachialis = arm
- Shape: (eg) deltoid = triangle
- Relative Size: (eg) minimus, maximus, longus
- Direction of Fascicles: (eg) oblique, rectus
- Location of Attachment: (eg) brachioradialis
- Number of Origins: (eg) biceps, quadriceps
- Action: (eg) flexor, adductor, extensor

# Arrangement of Muscle Fibers

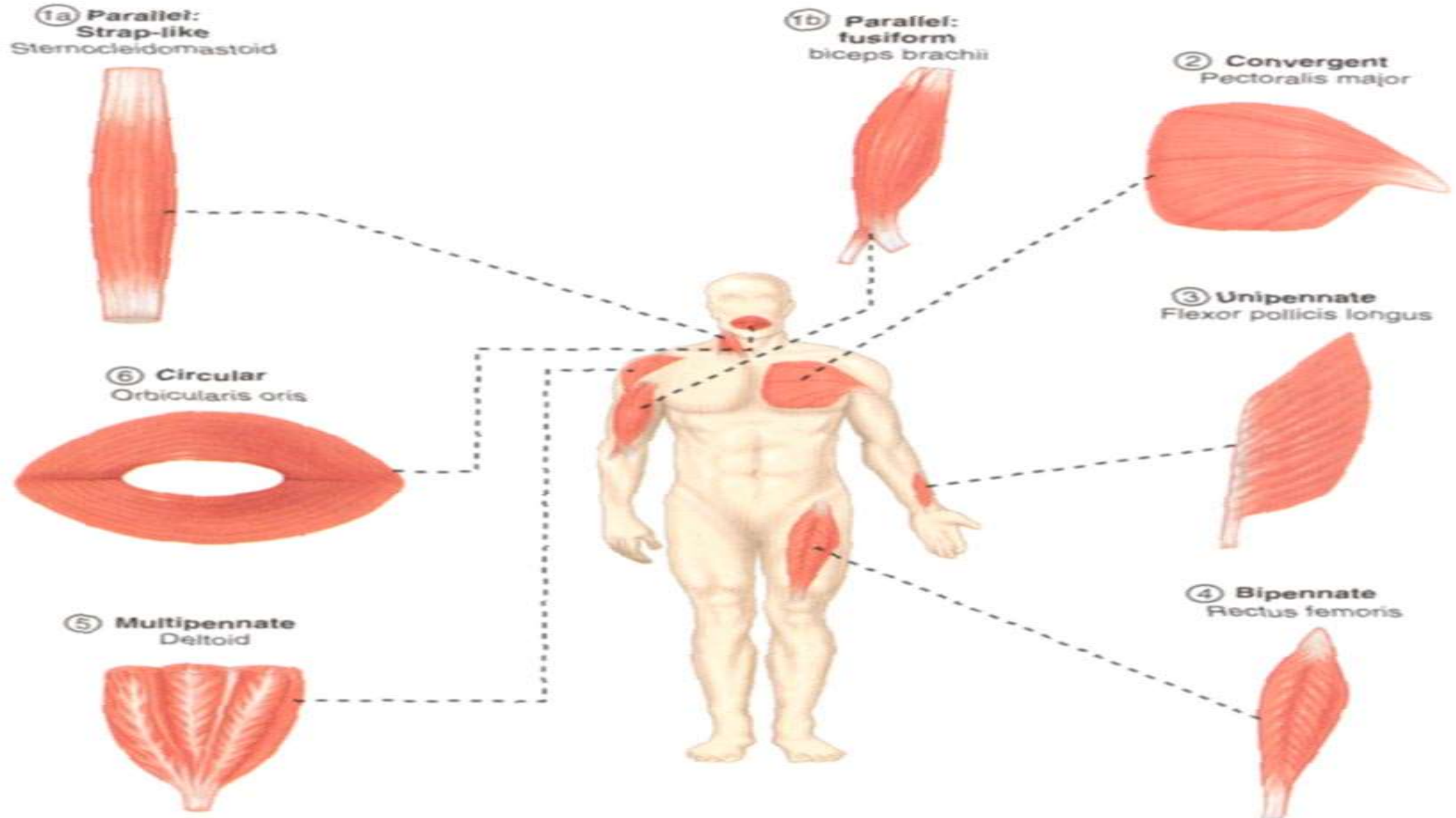
- **Parallel:** long axis of fascicles parallel to axis of muscle; straplike (eg) biceps, sternocleidomastoid
- **Convergent:** O = broad, I = narrow, via tendon; fan or triangle shaped (eg) pectoralis major
- **Circular:** fascicles arranged in concentric circles; sphincter (eg) around mouth



# Arrangement of Muscle Fibers

- **Pennate**: fascicles short + attached obliquely to tendon running length of muscle; featherlike
  - Unipennate = fascicles insert on only 1 side
    - (eg) flexor pollicis longus
  - Bipennate = fascicles insert both sides
    - (eg) rectus femoris
  - Multipennate = many bundles inserting together
    - (eg) deltoid

# Arrangements of Muscle Fascicles





**Thank You**